

# Curriculum Vitae

## Jason A. Kennedy

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### Education

**MFA**, 2007, Fine Art - Concentration in Electronic Art, University of Cincinnati  
**BA**, 2004, Studio Art - minors in Geology and Mathematics, Albion College (*Summa Cum Laude*)

Areas of specialization: 3D Animation, Video Production, Digital Media, Rapid Prototyping

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### Certification and Additional Coursework

MasteringMaya — Advanced Digital Production: The Art of Creating Animated Shorts  
Online course, 3DBuzz.com (2007 - present)

The Art of Teaching at Ai  
Online course, Education Management Corporation (2007)  
Instructional techniques at an Art Institute, Certificate

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### Faculty Appointments & Teaching Experience

Institution & Position	Courses Taught
<b>Auckland University of Technology</b> Auckland, New Zealand Lecturer of Digital Design (06/2008 - present)	Instructor - Digital Technology & Design Maya Animation Core Studio Core Theory Lab History, Culture, & Context I + II Broad. Des. & Motion Graphics C# Creative Process Interaction Des. & Game Dev. Pictorial Studies
<b>Art Institute of Ohio - Cincinnati</b> Cincinnati, Ohio Lead Instructor of Technical Programs (09/2007 - 06/2008) Adjunct Instructor (04/2007 - 09/2007)	Instructor - Cinematography Intro to Motion Graphics Media Compositing Fundamentals of Audio Scriptwriting and Storytelling Writing for Interactive Media Survey of Design & Media Arts Studio Production Intro to the World Wide Web Web Scripting Fundamentals of Authoring Interactive Authoring Interactive Design Portfolio for Interactive Media

## Faculty Appointments & Teaching Experience, cont.

Institution & Position	Courses Taught
<b>University of Cincinnati</b> Cincinnati, Ohio College of Design, Architecture, Art and Planning (DAAP) School of Art - Electronic Art Teaching Assistant (09/2006 - 06/2007)	Instructor - Introduction to Media Art II Digital Foundations Lab I + II

## Relevant Industry Experience

Company & Position	Projects
<b>National Foundation for the Deaf</b> Auckland, New Zealand Freelancer (08/2010 - 09/2010)	<b>Client:</b> NFD <b>Project:</b> 3D ear, iPod, and earbuds for on-site presentations <b>Role:</b> 3D modeller and rapid prototyping director <b>Completion:</b> September 2010
<b>The Activate Group</b> Auckland, New Zealand Freelancer (08/2010)	<b>Client:</b> National Australia Bank <b>Project:</b> 3D visualization of a NAB branch in the year 2020 <b>Role:</b> Concept designer and 3D modeller <b>Duration:</b> ~1:00 min, animated <b>Completion:</b> August 2010
<b>Fina Design</b> Auckland, New Zealand Freelancer (09/2008 - present)	<b>Client:</b> Megazone <b>Project:</b> Laser tag briefing video <b>Role:</b> Animator and content developer <b>Duration:</b> 4:00 min, animated <b>Completion:</b> August 2010
	<b>Client:</b> Mile High <b>Project:</b> Music video <b>Role:</b> Director, animator, editor <b>Duration:</b> 3:45 min, live-action / animated <b>Completion:</b> May 2010
	<b>Client:</b> Fina Design <b>Project:</b> Interactive training module for engineering students <b>Role:</b> Lead 3D artist and content developer <b>Duration:</b> ~10 min, animated and interactive <b>Completion:</b> Late 2010 (projected)

## Relevant Industry Experience, cont.

Company & Position	Responsibilities
<b>Designing Digitally</b> Cincinnati, Ohio Freelancer (01/2008)	<b>Client:</b> Star Schools Grant Initiative <b>Project:</b> Learning management system portal <b>Role:</b> 3D content developer <b>Duration:</b> 1:00 min flythrough, animated <b>Completion:</b> January 2008

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## Software Proficiency

Adobe Photoshop	Autodesk Maya
Adobe Illustrator	Autodesk MotionBuilder
Adobe Flash	Autodesk Mudbox
Adobe Dreamweaver	Pixologic ZBrush
Adobe InDesign	Nevercenter Silo
Adobe Audition	2d3 Boujou
Adobe After Effects	Maxon Cinema 4D
Adobe Premiere Pro	Eyeon Fusion
Adobe Encore	Corel Painter
Final Cut Pro	E-On Vue Infinite
The Foundry Nuke	Unity 3D

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## Current Research

“Mirroring Student Progress in Developing Photorealistic 3D Models and Textures of a Human Head,” Auckland University of Technology, *in progress*.

“Use of a Trading Card Game to Teach Game Design Theory,” Auckland University of Technology, *in progress*.

## Collections

- Sarah Hollis Collection*, drawing, 2008.
- Sarah Hollis Collection*, video, 2007.
- H. Gene Cline Collection*, photograph, 2004.
- Albion College Yearbook Collection*, digital print, 2003.
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## Publications

- "Anew: Memento Immorti," MFA Thesis, University of Cincinnati, 2007.
- Elizabeth Kauffman, "Something From Nothing: Exploring the Juncture Where Material and Concept Meet," *Manifest*, Vol. 15, November, 2006.
- The Albion Review: National Undergraduate Literary Magazine*, photograph, 2004.
- "Irenaeus: The Musical," Honors Thesis, Albion College, 2004.
- "Sonnet 97," *The Albion Review: National Undergraduate Literary Magazine*, 2002.
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## Honors, Awards, Fellowships

- Teacher of the Quarter, The Art Institute of Ohio-Cincinnati, June 2008.
- Student of the Month, 3D Buzz Advanced Digital Production class, April 2008.
- University of Cincinnati Wolfstein Travel Fellowship, New Zealand, 2006.
- Honorable Mention, "Untitled (Woman in Coil)," in the *Michigan Small Colleges Art Show*, 2004.
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## Conferences and Symposia

- Elkin R. Isaac Research Symposium, 2004, Albion, MI,  
Presentation: "Cosos: The Process and Product of Writing an Original Musical."
- Elkin R. Isaac Research Symposium, 2003, Albion, MI,  
Presentation: "Cosos: The Creation of an Original Musical."
- Elkin R. Isaac Research Symposium, 2002, Albion, MI,  
Presentation: "Hydrology and Geochemistry of the Rice Creek Watershed."

## University-wide Service & Leadership

at The Art Institute of Ohio-Cincinnati

Curriculum Committee  
Member, 2008

Admissions Committee  
Member, 2007 - 2008

Technology Committee  
Member, 2007 - 2008

Library Committee  
Member, 2007 - 2008

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## Theatre Credits

Antonio, *Twelfth Night*, play, Albion College Theatre, 2004.

Laertes, *The Ophelia Project*, play, Albion College Theatre, 2003.

Luther Billis, *South Pacific*, musical, Albion Community Theatre, 2002.

Konstantin Treplev, *The Seagull*, play, Albion College Theatre, 2002.

Al B. Tross, *Birds of a Feather*, play, Albion College Theatre, 2001.

Oswald, *King Lear*, play, Albion College Theatre, 2001.

Jan Dussel, *The Diary of Anne Frank*, play, Albion College Theatre, 2001.

Wizard Cardamon, *Once Upon a Mattress*, musical, Albion College Theatre, 2001.

Alien, *Tales of the Lost Formicans*, play, Albion College Theatre, 2000.

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## Performed Works

*Irenaeus: The Musical*, public read-through, Albion College, 2004.

*Cosos*, public read-through, Albion College, 2003.

*Cling-On*, stage production, Albion College, 2001.

## Exhibitions and Screenings

*Anew: Memento Immorti*, Philip M. Meyer, Jr. Memorial Gallery, Cincinnati, OH, 2007.

"CRS Promotional Spot #49X421," video, 2007.

"Unknown Event 07-21-50," video, 2007.

*ADF/Moving Pictures*, Manifest Gallery, Cincinnati, OH, 2007.

"The Angel and the Farmer," digital animation for video, 2007.

*The Little Art Show That Could*, International Traveling Exhibition, 2007.

*Change*, Episode Gallery, Cincinnati, OH, 2007.

*1:1 - UC - OSU*, Hopkins Hall Gallery, Columbus, OH, 2007.

"Jack/Enola," video, 2007.

*Fin*, Philip M. Meyer, Jr Memorial Gallery, Cincinnati, OH, 2006.

*Something From Nothing*, Manifest Gallery, Cincinnati, OH, 2006.

*Gloss Me Up*, Southgate House Gallery, Newport, KY, 2006.

"Three Memories Fading," video, 2005.

*Videofest 2004*, Bobbitt Visual Arts Center, Albion, MI, 2004.

"Memory Wash," video, 2004.

"New England Lexicon," video, 2004.

"Piano," video, 2004.

*Senior Show*, Elsie Munroe Gallery, Albion, MI, 2004.

*Michigan Small Colleges Art Show*, Elsie Munroe Gallery, 2004.